

**NAME**

**call\_once** - call function only from a single thread, once

**SYNOPSIS**

```
library "threads"
```

```
#include <threads.h>
```

```
once_flag once = ONCE_FLAG_INIT;
```

```
void
```

```
call_once(once_flag *flag, void (*fn)());
```

**DESCRIPTION**

The **call\_once()** function calls the given callback function *fn* exactly once even when called from multiple threads at the same time. This is done by setting the given *flag* atomically upon entry to the function. The *flag* must be initialized to **ONCE\_FLAG\_INIT** before calling **call\_once()**.

**HISTORY**

The **call\_once()** function first appeared in the C11 standard ISO/IEC 9899:2011.

**AUTHORS**

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