

NAME

thrd_create - create a thread

SYNOPSIS

library "threads"

#include <threads.h>

```
typedef int (*thrd_start_t)(void*);
```

int

```
thrd_create(thrd_t *thrd, thrd_start_t fn, void *arg);
```

DESCRIPTION

The function **thrd_create**() will create a thread in the current process and store its identifier in *thrd*. The thread will execute the given start callback function *fn* and pass it the given opaque pointer *arg*.

The thread will continue executing concurrently until either the given function *fn* returns or **thrd_exit**(3) has been called from within the thread.

Any thread-local variables that have been created with **tss_create**(3) will be initialized to NULL for the new thread.

A thread will inherit the signal mask of its process.

RETURN VALUES

The function **thrd_create**() will return *thrd_success* on success, if there is insufficient memory *thrd_nomem* will be returned. In any other error case *thrd_error* will be returned.

SEE ALSO

thrd_exit(3) **thrd_sleep**(3) **thrd_yield**(3) **thrd_equal**(3) **thrd_detach**(3) **thrd_current**(3) **thrd_join**(3)

HISTORY

The **thrd_create**() function first appeared in the C11 standard ISO/IEC 9899:2011.

AUTHORS

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